

Laboratory Work # 4

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Duration – 100 minutes(April 6-10) Spring 2009

This laboratory work covers Stack Data Structure(-s),Evaluation of infix expressions

❖ Experiment 1 (*PreLab task – to be prepared in the lab*)

1.1)Examine and test the below menu driven program for Insertion(I) and Deletion(D) operation using stack structure.

```
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<conio.h>
#define STACKSIZE 5
struct stack
{
    int items[STACKSIZE];
    int top;
};
void push(struct stack * ,int);
int pop(struct stack *);

void main(void)
{
    struct stack s;
    int xx;
    char optype;
    s.top=-1;
    do
    {
        printf("ENter Operation type \n");
        scanf("\n%c",&optype);
        switch (optype)
        {
            case 'I':{
                printf("ENTER input Number \n");
                scanf("%d",&xx);
                push(&s,xx);
                break;
            }
            case 'D':{
                printf("%d %s",pop(&s)," is deleted \n");
                break;
            }
            default :printf("%s","Illegal Operation code \n");
        }
    }while (optype!='E');
}
```

```

int pop(struct stack *ps)
{int x;
  if (ps->top== -1)
    {
      printf("%s","stack underflow");
      exit(1);
    }
  else{
    x=ps->items[ps->top];
    ps->top=ps->top - 1;
  }
  return x;
}
void push(struct stack *ps, int x)
{
  if (ps->top == STACKSIZE-1) {
    printf("%s","stack overflow ");
    exit(1);
  }
  else{
    ps->top=ps->top + 1;// ++(ps->top)
    ps->items[ps->top]=x;
  }
}

```

1.2)Using below structure write the same menu driven Insertion/Deletion main program, Push() and Pop() functions.

```

struct person
{
  int empnr;
  char name[12];
  int age;
};
struct stack
{
  struct person items[6];
  int top;
};

```

Use the following input data(empnr, name , age) for your menu driven program

```

I
123 ALI 25
I
345 AYSE 22
..
..
D
..
E

```

Your program will display **empnr**, **name** and **age** when you call POP() function each time.

Experiment 2 (*PreLab task – to be prepared in advance*)

Program 4.2 is prepared for evaluating a given *postfix* expression. When you run this program *postfix* expression must be given as input string and program will generate an output as numeric real number that is called as evaluated value.

Hint : postfix expression consist of one digit numeric operands and operators and only.

Example data for the program could be as follows

a) If you give input string as

9 1 4 2 / + - 2 3 * / Program will generate evaluated output as 1.0

b) If you give input string as

3 9 2 3 \$ - * 6 + and evaluated value as 9.00

```
/* Program4.2 Postfix→Evaluated value */
#include <stdio.h>
#include<stdlib.h>
#include <math.h>
#define MAXCOLS 80

struct stack{
    int top;
    double items[MAXCOLS];
};
double eval(char[]);
double pop(struct stack *);
void push(struct stack *,double);
int empty(struct stack *);
int isdigit(char);
double oper(int,double,double);

void main(void)
{
    char expr[MAXCOLS];
    int pos =0;

    while((expr[pos++] = getchar()) != '\n' );

    expr[--pos] = '\0';
    printf("%s%s", " the original postfix expression is ",expr);
    getchar();
    printf("\n %f ", eval(expr));
```

```

getchar();
}

double pop(struct stack *ps)
{ double x;
  if (ps->top== -1)
    {
      printf("%s","stack underflow");
      exit(1);
    }
  else{
    x=ps->items[ps->top];
    ps->top=ps->top - 1;
  }
  return x;
}
void push(struct stack *ps, double x)
{
  if (ps->top == MAXCOLS-1) {
    printf("%s","stack overflow ");
    exit(1);
  }
  else{
    ps->top=ps->top + 1;
    ps->items[ps->top]=x;
  }
}
double eval(char expr[])
{
  int c , pos;
  double opnd1, opnd2, value ;
  struct stack s;

  s.top=-1;
  for(pos =0; (c=expr[position])!='\0'; pos++)
    if (isdigit(c))
      push(&s,(double)(c-'0'));
    else {
      opnd2=pop(&s);
      opnd1=pop(&s);
      value=oper(c ,opnd1 ,opnd2);
      push(&s,value);
    }
  return(pop(&s));
}

```

```
int isdigit(char symb)
{
    return ( symb >= '0' && symb <= '9');
}
double oper(int symb , double op1 , double op2)
{
    switch (symb)
    {
        case '+' :return (op1 + op2);
        case '-' :return (op1 - op2);
        case '*' :return (op1 * op2);
        case '/' :return (op1 / op2);
        case '$' :return (pow(op1 , op2));
        default : printf("%s", "illegal operation ");
                 exit(1);
    }
}
```