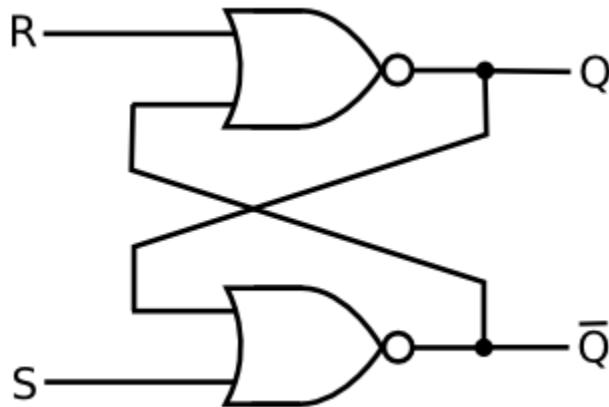


**EASTERN MEDITERRANEAN UNIVERSITY**  
**DEPARTMENT OF COMPUTER ENGINEERING**  
**CMPE223 NUMERICAL LOGIC SYSTEMS-lab6**

**Experiment 8: Verilog language, Latch, D-FF, T-FF, JK-FF**

**Simple SR-Latch:**



**SR-Latch Verilog code:**

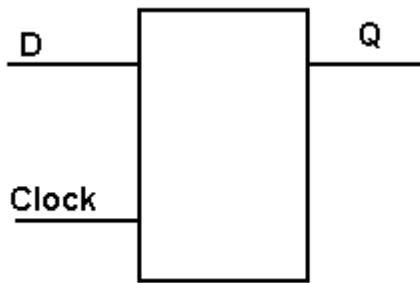
```
module SR_LATCH(S, R, Q, Qbar);
    input S, R;
    output Q, Qbar;

    reg Q, Qbar;

    always @(S, R, Q, Qbar)
        begin
            Q <= !(R | Qbar);
            Qbar <= !(S | Q);
        end
endmodule
```

### **Simple D-FF:**

The D-FF is a simple bit memory that is connected to the clock signal.



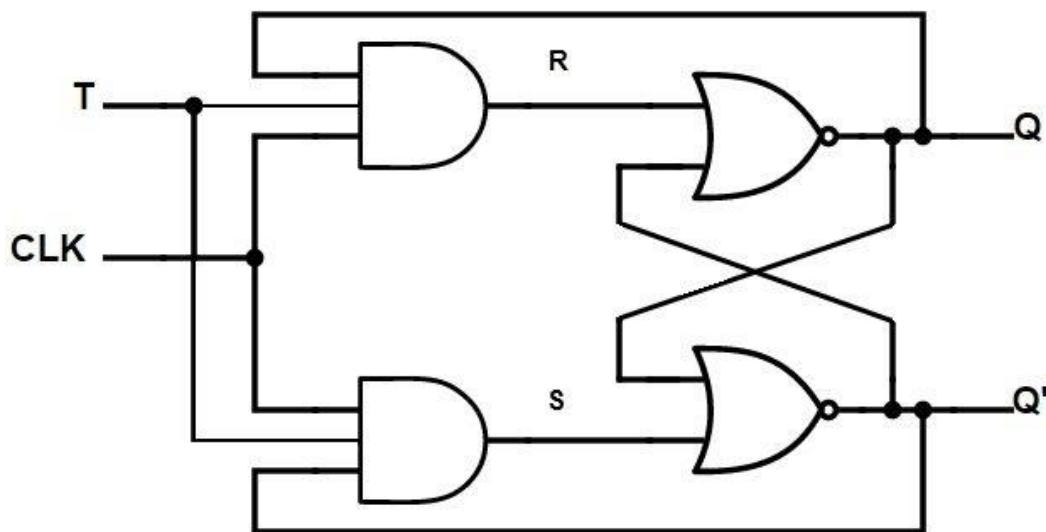
### **D-FF code:**

```
module D_FF(D, clk, Q);
    input D, clk;
    output Q;
    reg Q;

    always @ (posedge clk)
        begin
            Q <= D;
        end
endmodule
```

### **Simple T-FF:**

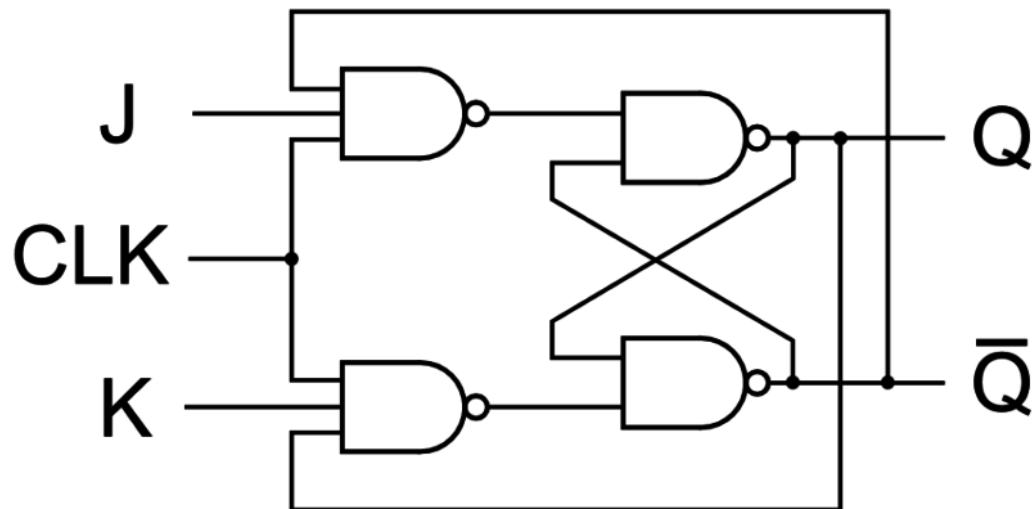
T-Flip Flop is toggle FF.



**T-FF Code:**

```
module T_FF(T, clk, Q, Qbar);
    input T, clk;
    output Q, Qbar;
    reg Q, Qbar;
    reg S, R;

    always @(posedge clk)
        begin
            R <= T & clk & Q;
            S <= T & clk & Qbar;
            Q <= !(Qbar | R);
            Qbar <= !(Q | S);
        end
endmodule
```

**JK-Flip Flop:****JK-FF Code:**

```
module JK_FF(J, K, clk, Q, Qbar);
    input J, K, clk;
    output Q, Qbar;
    reg Q, Qbar;
    reg S, R;

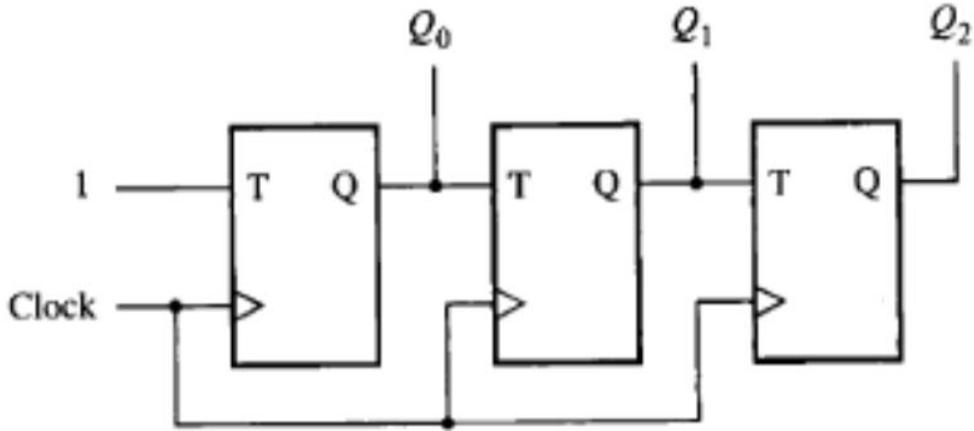
    always @ (clk)
        begin
            S <= !(Qbar & clk & J);
            R <= !(Q & clk & K);
            Q <= !(S & Qbar);
        end
endmodule
```

```

    Qbar <= !(R & Q);
end
endmodule

```

### T-FF Counter:



### T-FF Counter Code:

```

module Counter(T, clk, Q, Qbar);
    input T, clk;
    output [3 : 0] Q, Qbar;

    T_FF t0(T, clk, Q[0], Qbar[0]);
    T_FF t1(Q[0], clk, Q[1], Qbar[1]);
    T_FF t2(Q[1], clk, Q[2], Qbar[2]);
    T_FF t3(Q[2], clk, Q[3], Qbar[3]);
endmodule

```

```

module T_FF(T, clk, Q, Qbar);
    input T, clk;
    output Q, Qbar;
    reg Q, Qbar;
    reg S, R;
    always @ (posedge clk)
        begin
            R <= T & clk & Q;
            S <= T & clk & Qbar;
            Q <= !(Qbar | R);
            Qbar <= !(Q | S);
        end
endmodule

```