EASTERN MEDITERRANEAN UNIVERSITY



Faculty of Engineering Department of Computer Engineering

CMPE 323: Microprocessors

Final Exam

Lecturer:Hasan Kömürcügil	Date: 12 / 01 / 2018 Time Allowed: 120 minutes
Name and Surname: SOLUTION	
Student Number:	

- There are <u>5</u> questions in this exam paper.
- Answer <u>all</u> questions.
- Write <u>clearly</u> and <u>tidily</u>.
- Correct answers without sufficient explanation might not get full points!
- Mobile phones <u>must be switched off</u> in the exam room.

Question	Points Gained			
Q1 (27 points)				
Q2 (20 points)				
Q3 (16 points)				
Q4 (23 points)				
Q5 (14 points)				
Total				

Q1) [27 points]

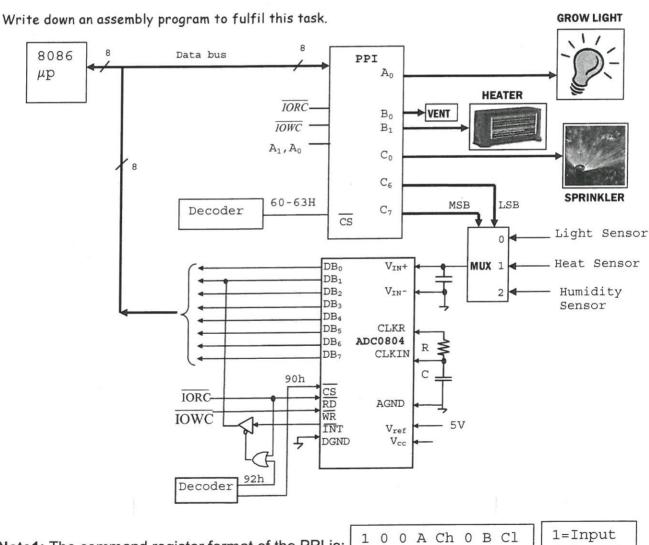
It is required to design the following microprocessor controlled greenhouse to provide the optimum conditions for growing plants. The system works as follows. The ADC gets data from the sensors (light, heat and humidity) through a multiplexer (MUX). The digital output of ADC is used to turn ON/OFF the grow light, heater and sprinkler and to CLOSE/OPEN the vent according to the following conditions.

- 1) (a) If there is enough light, the grow light is turned OFF $(A_0=0)$
 - (b) If it is too dark, the grow light is turned ON ($A_0=1$)
- 2) (a) If it is too hot, the <u>heater</u> is turned OFF ($B_1=0$) and vent is OPENED ($B_0=1$)
 - (b) If it is too cold, the heater is turned ON ($B_1=1$) and vent is CLOSED ($B_0=0$)
- 3) (a) If the <u>soil is wet</u>, the <u>sprinkler</u> is turned $ON(C_0^{FF})$ $C_0=0$
 - (b) If the soil is dry, the sprinkler is turned OFF, $(C_0=0)$ $c_0=1$

The digitized values of data received from the sensors are given in the following

 Enough Light
 Too Dark
 Too Hot
 Too Cold
 Wet Soil
 Dry Soil

 10000000
 00001000
 01000000
 00000100
 00100000
 00000010



Note1: The command register format of the PPI is:

1
0
0
A
Ch
0
B
C1

1 = Input

0 = Output

Note 2: The 7-segmet display format is:

A7
A6
A5
A4
A3
A2
A1
A0

a
b
c
d
e
f
g
dp

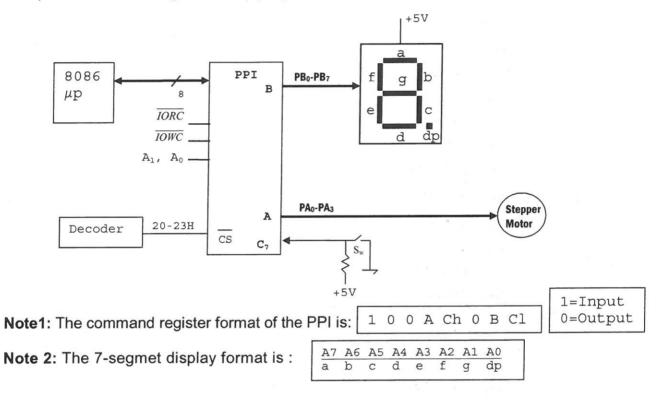
1 = Input

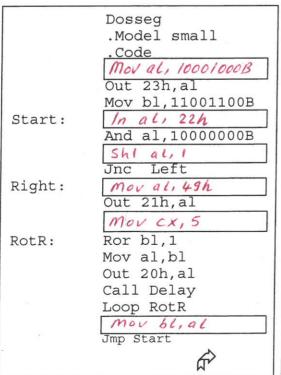
0 = Output

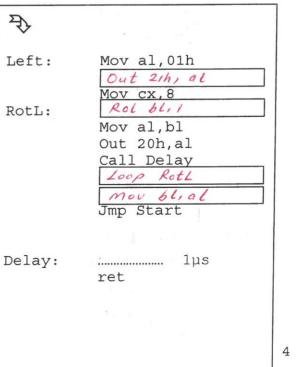
```
. Code
            mov al, 100000006
            out 63h, al
            mou bl, 1
            mov al, o ; select Light Sensor
            out 62h, al
Start:
            out goh, al
Notrdy:
            in al, 92h
            test al, ozh
            int Notrdy
             in al, 90h
             cmp bl, 1
             je GrowL
             cmp bl, 2
             je Heater
              cmp 61, 3
              je sprinkler
             emp al, 80h
Grow L:
              Jb Dark
                          , A0 = 0
             mov al, o
Enought!
             out 60h, al
             jmp conti
                        ; A0 = 1
   Dark:
             mov al, 1
             out 60h, al
             mov 61, 2
     Contl:
              mov al, 40h; Select Heat Sensor
             out 62h, al
             jmp start
                                      Sprinkler:
                                                   cmp al, 20h
             cmp al, 40h
   Heater:
                                                   jb Drys
              Jb Cold
                         ; B1=0 & B0=1
                                                   mov al, 0 ; 6=0
                                          Wets:
              Mov al, 1
   Hot:
              out 61h, al
                                                   out 62h, al
                                                   jmp cont3
             jmp cout 2
                         ; B1=1 x B0=0
                                          Dry S:
    Cold:
              mov al, 2
                                                   mov al, 1 ; (0=1
              out 61h, al
                                                   out 62h, al
     Cont2:
              mor bl, 3
                                           Cont3:
                                                   mov 61, 1
              Mor al, 80h; Select H. Sensor
                                                    Mov al, o
              out 62h, al
                                                    out 62h, al
              jmp start
                                                    imp start
```

Q2) [20 points]

In the following system, the stepper motor is rotated 5 turns in the clockwise direction (to the right) and "5" is displayed on the 7-segment display unit when the switch (S_w) is open. The motor rotates 8 rotations in the anti-clockwise direction (to the left) and "8" is displayed on the 7-segment display unit when the switch is closed. Once the stepper motor direction is determined, it is assumed that the position of switch is not changed until the motor completes its desired rotations. When the motor completes its rotation, the program should check the switch position to determine the new direction of rotation. Complete the following assembly program that fulfils this task.



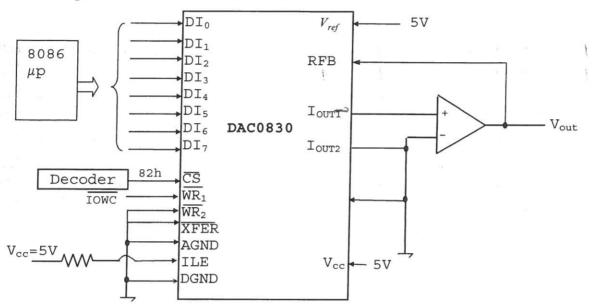


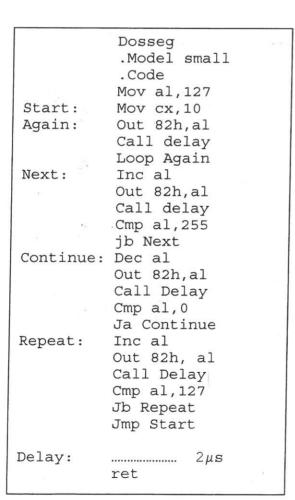


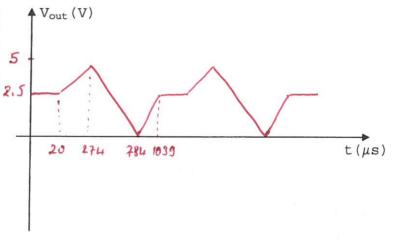
Q3) [16 points]

Consider the following DAC0830 interfaced to an 8086 microprocessor. An assembly program which is written to produce an analog waveform via DAC at V_{out} is provided below.

(a) [12 points] Assuming that the hexadecimal numbers 00h and FFh correspond to 0V and 5V, respectively, trace the assembly program and draw V_{out} for two periods. Show voltage levels and time on the waveform in detail.







(b) [4 points] Find the approximate period and frequency of V_{out} .

$$f = \frac{1}{T} = \frac{1}{1039} \times 10^6 \text{ Hz}$$

Q4) [23 pts]

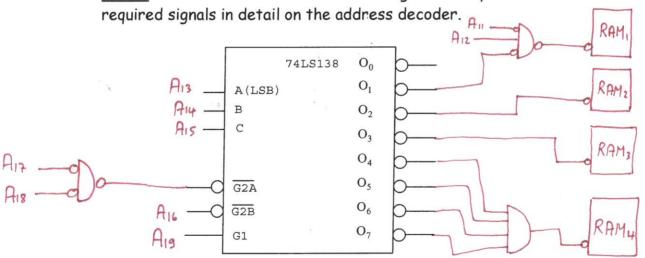
It is required to interface the following memory chips to an 80386 microprocessor based system which has 20-bit address and 8-bit data buses in the following address ranges:

- 1 (2Kx8) ROM chip to decode 83000h-837FFh
- 2 (8Kx8) ROM chips to decode 84000h-87FFFh
- 1 (32Kx8) RAM chip to decode 88000h-8FFFFh

a) [4 points] Fill in the following table

A19	A ₁₈	A ₁₇	A ₁₆	A ₁₅	A ₁₄	A ₁₃	A12	A ₁₁	A ₁₀	Ag	A ₈	A7	A6	A5	A ₄	A ₃	A ₂	A ₁	Ao	Range
Ф	0	0	0	0	0	1	Þ	0	0	0	0	0	0	0	0	0	0	0	0	83000
•	0	0	0	0	0	1	ф	0	ф	1	1	1	1	1	1	1	+	1	1	837FF
1	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	84000
1	0	0	0	0	1	0	1	1	1	1	1	1	1	1	1	-	1	1	1	85FFF
1	0	0	0	0	(1	0	0	0	0	0	0	0	0	0	0	0	0	0	86000
1	O	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	87FFF
1	0	0	0	1	0	0	0	0	U	0	0	0	0	0	0	0	0	0	0	88000
1	0	0	0	1	1	(1	(1	(1	(1	(((((t	8FFFF

b) [16 points] Using 74LS138 decoder shown below, design an address decoding circuit to decode the above address ranges. Show your connections and the



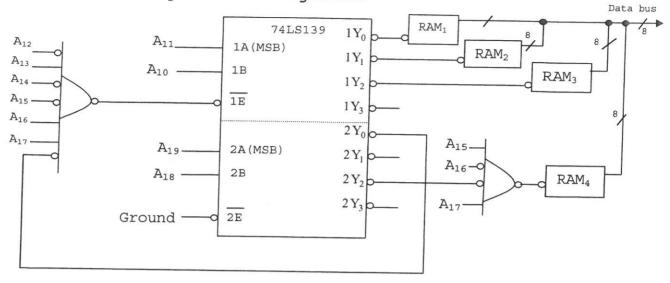
c) [3 points] How much memory (both size and its range) is available in the memory map for an additional memory chip?

Available ranges: 00000 - 82 FFF

6

Q5) [14 points]

Consider the following address decoding circuit.



a) [8 points] Determine the decoded address range (in Hexadecimal) and size (in KB) for the RAM chips and record them into the following table.

	Decoded address range (in hex)	Decoded size (in KB)
RAM ₁	32000 - 323FF	4
RAM ₂	32400 - 327FF	1
RAM ₃	32800 - 32BFF	1
RAM ₄	A8 000 - AFFFF	32

b) [6 points] It is required to interface 3 additional RAM chips to the existing outputs $(1Y_3, 2Y_1 \text{ and } 2Y_3)$ of the address decoding circuit shown above. Find the possible address range and size of each RAM chip and record them into the following table.

	Decoded address range (in hex)	Decoded size (in MB)
1Y3 (RAM5)	320000 - 32FFF	0,016
2Y1 (RAM6)	40000 - 7FFFF	0,256
2Y3 (RAM7)	COOOD - FFFFF	0,256