



# EASTERN MEDITERRANEAN UNIVERSITY

Faculty of Engineering  
Department of Computer Engineering

CMPE 323: Microprocessors

## Final Exam

Date: 30 / 05 / 2017

Lecturer: Hasan Kömürcügil

Time Allowed: 110 minutes

Name and Surname: ..... **SOLUTION** .....

Student Number: .....

- There are **5** questions in this exam paper.
- Answer **all** questions.
- Write **clearly** and **tidily**.
- Correct answers **without sufficient explanation** might not get full points!
- Mobile phones **must be switched off** in the exam room.

Question	Points Gained
Q1 (24 points)	
Q2 (24 points)	
Q3 (16 points)	
Q4 (20 points)	
Q5 (16 points)	
Total	

**Q1) [24 points]**

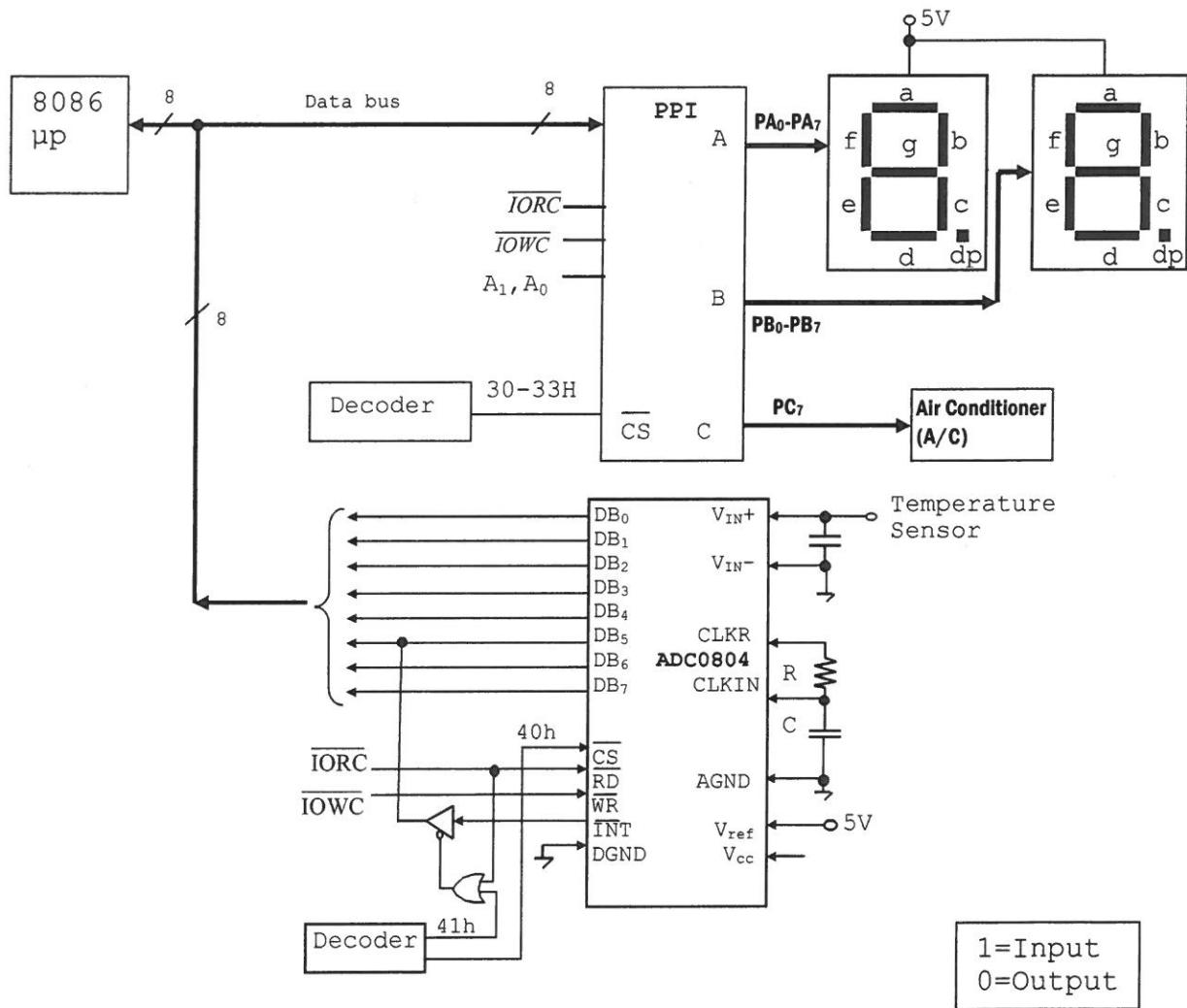
Consider the following system. It is required to display "ON" or "OF" on the common anode 7-segment display units based on the actual temperature (temp) value which is sensed by the temperature sensor and digitized by the ADC as shown below.

When the temp>22° C → display "On" and send a signal ( $C_7=1$ ) to A/C.

When the temp<22° C → display "OF" and send a signal ( $C_7=0$ ) to A/C.

When the temp=22° C → display nothing and send a signal ( $C_7=0$ ) to A/C.

Note that 8-bit binary representation of 22° C in the ADC is 10000001. Write down an assembly program to fulfil this task.



**Note1:** The command register format of the PPI is:

1	0	0	A	Ch	0	B	C1
---	---	---	---	----	---	---	----

**Note 2:** The 7-segment display format for A and B is :

A <sub>7</sub>	A <sub>6</sub>	A <sub>5</sub>	A <sub>4</sub>	A <sub>3</sub>	A <sub>2</sub>	A <sub>1</sub>	A <sub>0</sub>
dp	g	f	e	d	c	b	a

Dosseg

• Model small

• Code

Mov al, 80h

Out 33h, al

Start: Out 40h, al

Notrdy: In al, 41h

Test al, 20h

Jnz Notrdy

In al, 40h

Cmp al, 81h

Je Dark

Ja On

Off: Mov al, 1100 0000b ; display 0

Out 30h, al

Mov al, 1000 1110b ; display F

Out 31h, al

Mov al, 0

Out 32h, al

Jmp Start

On: Mov al, 1100 0000b ; display 0

Out 30h, al

Mov al, 1100 1000b ; display n

Out 31h, al

Mov al, 80h

Out 32h, al

Jmp Start

Dark: Mov al, OFFh ; dark display

Out 30h, al

Out 31h, al

Mov al, 0

Out 32h, al

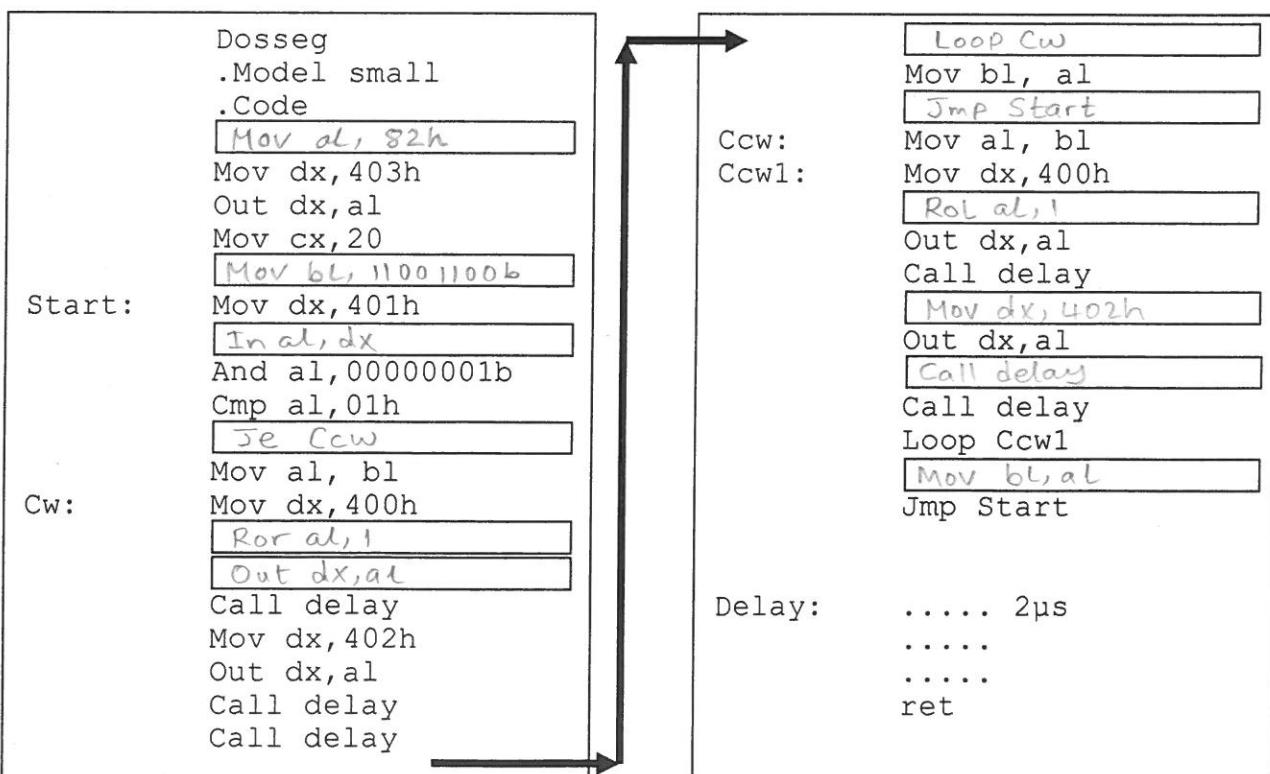
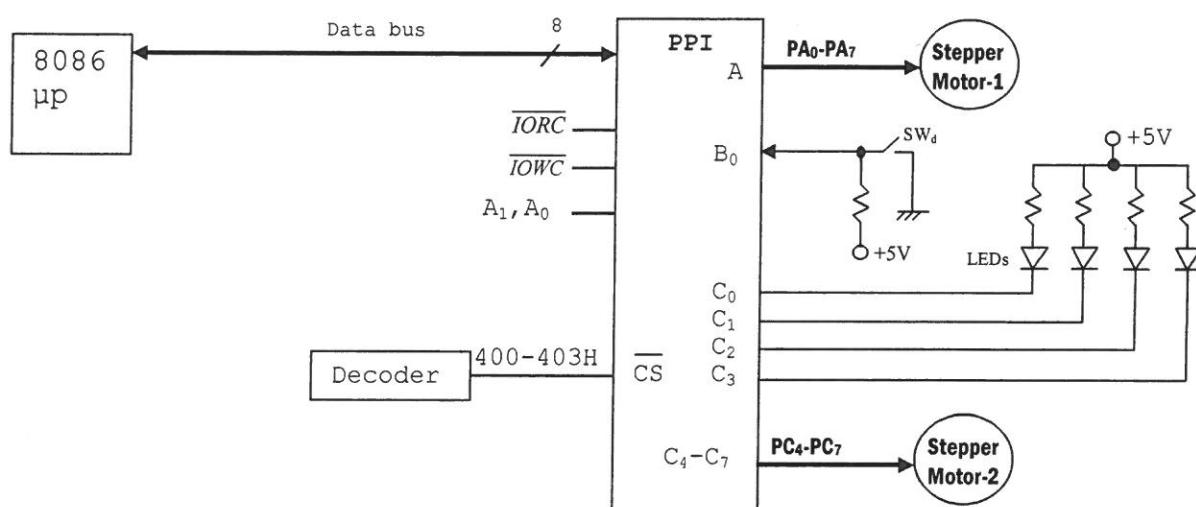
Jmp Start

## Q2) [24 pts]

Consider the following system. It is required to control the stepper motors as follows:

- The direction of rotation is determined by the position of  $SW_d$  (**Closed**:clockwise, **Open**:anti-clockwise).
- Each motor is supposed to make 20 rotations. The time between each rotation for stepper motor-1 and stepper motor-2 are  $2\mu s$  and  $4\mu s$ , respectively. This means that the stepper motor-1 is twice faster than the stepper motor-2.
- The LEDs are turned ON or OFF with the same 4-bit data used to rotate the motors.

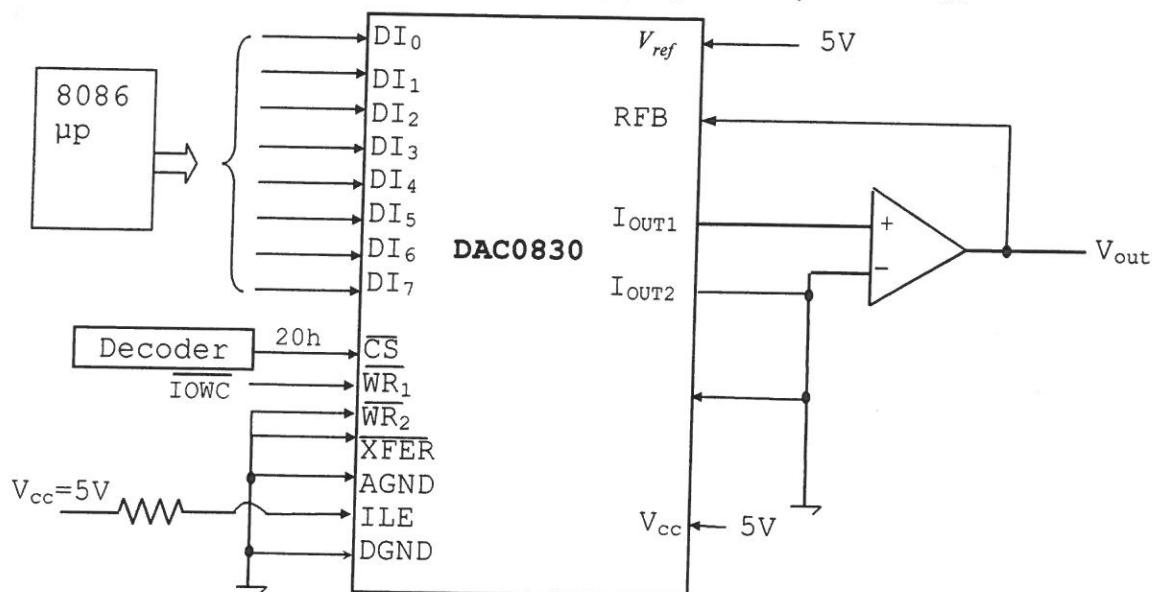
Complete the following an assembly program to accomplish the above task.



**Q3) [16 points]**

Consider the following DAC0830 interfaced to an 8086 microprocessor. It is required to produce an analog waveform ( $V_{out}$ ) at the output of DAC.

(a) [12 points] Assuming that the hexadecimal numbers 00h and FFh correspond to 0V and 5V, respectively, write an assembly program to produce  $V_{out}$ .

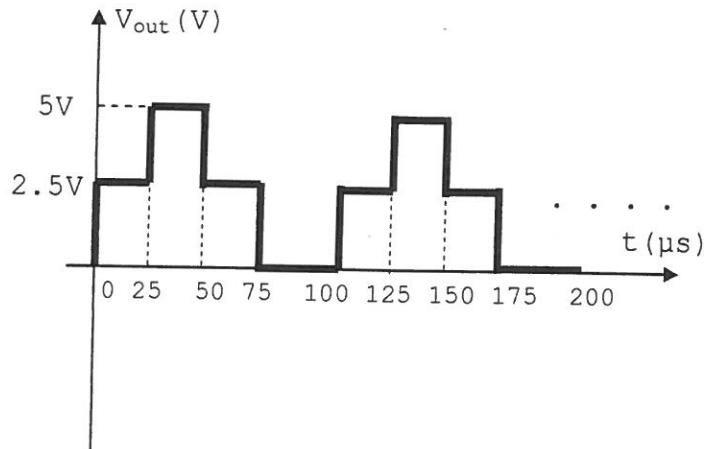


• Code

```

Start: Mov cx, 25
       Mov al, 127
T1:  Out 20h, al
      Call delay
      Loop T1
      Mov cx, 25
      Mov al, 255
T2:  Out 20h, al
      Call delay
      Loop T2
      Mov cx, 25
      Mov al, 127
T3:  Out 20h, al
      Call delay
      Loop T3
      Mov cx, 25
      Mov al, 0
      Out 20h, al
      Call delay
      Jmp start

Delay:   ....1μs
        ....
        ret
    
```



(b) [4 points] Find the approximate period and frequency of  $V_{out}$ .

$$\text{Period}, T = 100\mu\text{s}$$

$$\text{Frequency}, f = \frac{1}{T} = \frac{1}{100 \times 10^{-6}} = 10\text{kHz}$$

**Q4) [20 pts]**

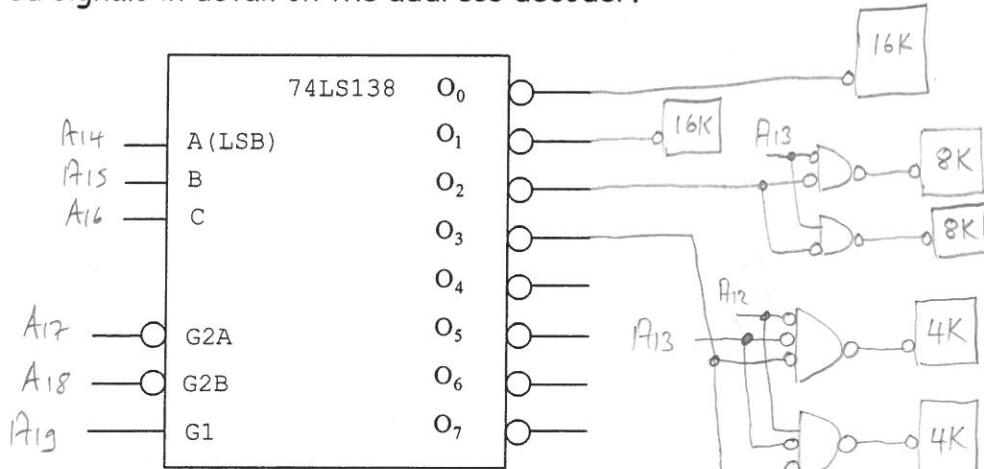
It is required to interface the following memory chips to an 80386 microprocessor based system which has 20-bit address and 8-bit data buses in the following address ranges:

- 2 (16Kx8) RAM chips to decode 80000h-87FFFh
- 2 (8Kx8) RAM chip to decode 88000h-8BFFFh
- 2 (4Kx8) RAM chip to decode 8C000h-8DFFFh

a) [3 points] Fill in the following table

A <sub>19</sub>	A <sub>18</sub>	A <sub>17</sub>	A <sub>16</sub>	A <sub>15</sub>	A <sub>14</sub>	A <sub>13</sub>	A <sub>12</sub>	A <sub>11</sub>	A <sub>10</sub>	A <sub>9</sub>	A <sub>8</sub>	A <sub>7</sub>	A <sub>6</sub>	A <sub>5</sub>	A <sub>4</sub>	A <sub>3</sub>	A <sub>2</sub>	A <sub>1</sub>	A <sub>0</sub>	Range	
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	80000
1	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	83FFF
1	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	84000-
1	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	87FFF
1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	88000-
1	0	0	0	1	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	89FFF
1	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8A000-
1	0	0	0	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	8BFFF
1	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8C000-
1	0	0	0	1	1	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	8CFFF
1	0	0	0	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	8D000-
1	0	0	0	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	8DFFF

b) [14 points] Using 74LS138 decoder shown below, design an address decoding circuit to decode the above address ranges. Show your connections and the required signals in detail on the address decoder.



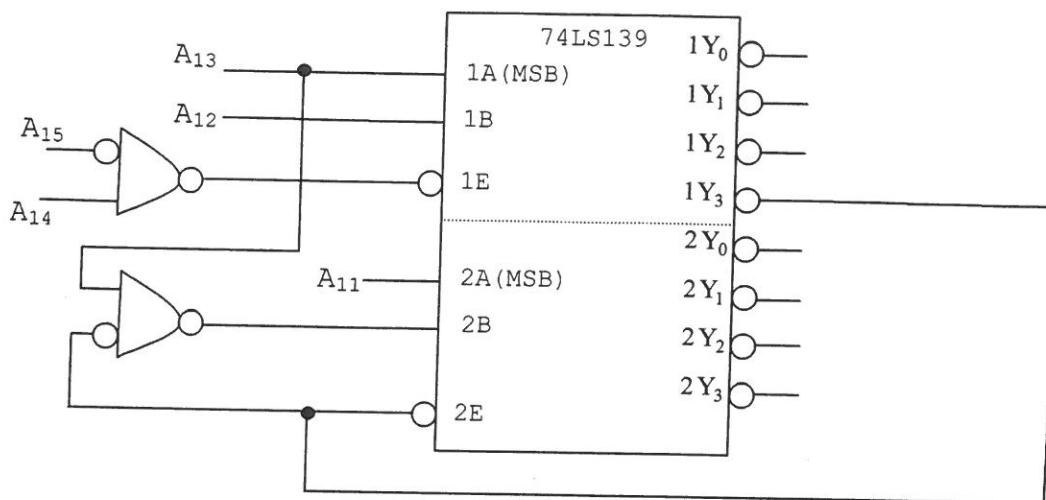
c) [3 points] How much memory is available in the memory map for an additional memory chip? Give size and range.

Available  
Ranges:  
00000 - FFFFF  
8E000 - FFFFF

Available Size =  
 $1024 - (32 + 16 + 8) = 968 \text{ KB}$

**Q5) [16 points]**

Consider the following address decoding circuit.



Determine the address range (in Hexadecimal) and size (in KB) for the RAM chips and record them into the following table.

	Decoded address range (in hex)	Decoded size (in KB)
<b>1Y<sub>0</sub></b>	4000 - 4FFF	4K
<b>1Y<sub>1</sub></b>	5000 - 5FFF	4K
<b>1Y<sub>2</sub></b>	6000 - 6FFF	4K
<b>1Y<sub>3</sub></b>	7000 - 7FFF	4K
<b>2Y<sub>0</sub></b>	7000 - 77FF	2K
<b>2Y<sub>1</sub></b>	Does not exist	—
<b>2Y<sub>2</sub></b>	7800 - 7FFF	2K
<b>2Y<sub>3</sub></b>	Does not exist	—

A <sub>15</sub>	A <sub>14</sub>	A <sub>13</sub>	A <sub>12</sub>	A <sub>11</sub>	A <sub>10</sub>	A <sub>9</sub>	A <sub>8</sub>	A <sub>7</sub>	A <sub>6</sub>	A <sub>5</sub>	A <sub>4</sub>	A <sub>3</sub>	A <sub>2</sub>	A <sub>1</sub>	A <sub>0</sub>	
0	1	0	0	0	0	-	-	-	-	0	-	-	-	-	1	) 1Y <sub>0</sub> : 4000 - 4FFF (4K)
0	1	0	0	1	1	-	-	-	-	0	-	-	-	-	1	) 1Y <sub>1</sub> : 5000 - 5FFF (4K)
0	1	0	1	0	0	-	-	-	-	0	-	-	-	-	1	) 1Y <sub>2</sub> : 6000 - 6FFF (4K)
0	1	0	1	1	1	-	-	-	-	0	-	-	-	-	1	) 1Y <sub>3</sub> : 7000 - 7FFF (4K)
0	1	1	0	0	0	-	-	-	-	0	-	-	-	-	1	) 2Y <sub>0</sub> : 7000 - 77FF (2K)
0	1	1	0	1	1	-	-	-	-	0	-	-	-	-	1	) 2Y <sub>2</sub> : 7800 - 7FFF (2K)
0	1	1	1	1	0	-	-	-	-	0	-	-	-	-	1	) 2Y <sub>3</sub> : 7FFF - 7FFF (2K)
0	1	1	1	1	1	-	-	-	-	0	-	-	-	-	1	

