Eastern Mediterranean University

Computer Engineering Department

CMPE 223 Digital Logic Design – Lab. 1

Objectives:

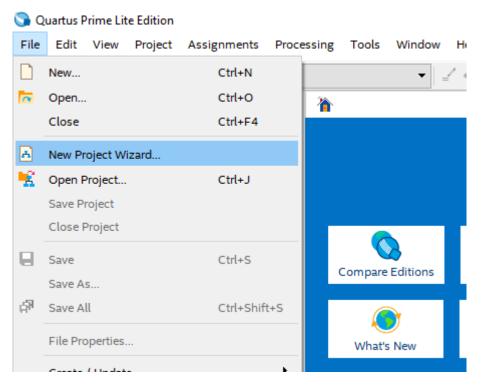
Within the framework of EDA (Electronic Design Automation), in this Lab we will learn the use of "Quartus" software to design and test logic circuits. The Quartus program is very popular and it is used in the construction of many modern devices.

Stage 1:

Introducing the Quartus Program.

Step 1. Create a Project: Every new design you make in the Quartus program must be under a project name. After opening the program, to create a project, click on:

[File] -> [New Project Wizard]



After this stage you will see the following project builder screen.

| New Pr | oject Wizard | |
|-----------------|---|--|
| Introd | uction | |
| The New | Project Wizard helps you create a new project and preliminary project settings, including the following: | |
| • | Project name and directory | |
| • | Name of the top-level design entity | |
| • | Project files and libraries | |
| • | Target device family and device | |
| • | EDA tool settings | |
| | change the settings for an existing project and specify additional project-wide settings with the Settings command (Assignments ou can use the various pages of the Settings dialog box to add functionality to the project. | |
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| _ <u>D</u> on't | show me this introduction again | |

This screen is the home screen of the project builder. Here you will see which stages of your project are formed and what you can organize.

Here, press [Next >] button to continue.

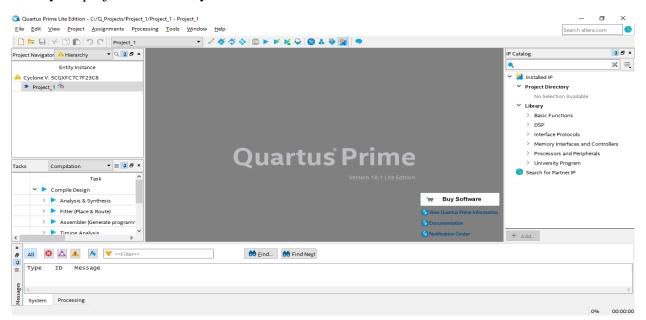
On the new screen, you will see the input sections that ask us to enter the directory and the name of the related project. Please fill in the appropriate information here. (Project names for the Quartus program is very important.)

| New Project Wizard | | | | | |
|---|-------------------|----------------|-----------------|------------------|-----------|
| New Project Wizard | | | | | |
| Directory, Name, Top-Level Entity | | | | | |
| /hat is the working directory for this project? | | | | | |
| | | | | | |
| ::/Q_Projects/Project_1 | | | | | |
| /hat is the name of this <u>p</u> roject? | | | | | |
| roject_1 | | | | | |
| Vhat is the name of the <u>t</u> op-level design entity for this project? Thi lesign file. | s name is case se | nsitive and mu | st exactly matc | h the entity nam | ne in the |
| Project_1 | | | | | |
| Use Existing Project Settings | | | | | |
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| | < <u>B</u> ack | <u>N</u> ext > | <u>F</u> inish | | Help |
| | | | | Cancel | |

The project type display gives you additional setting options for what hardware the project will be compiled and implemented. Since, we'll simulate our projects on the program and we won't run on any real hardware, we'll choose the [Empty Project] option here, and then click the [Finish] button to create our project.

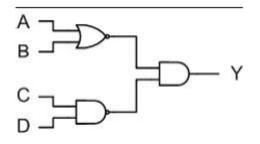
| New Project Wizard | × |
|---|---|
| Project Type | |
| Select the type of project to create. | |
| ● Empty project | |
| Create new project by specifying project files and libraries, target device family and device, and EDA tool settings. | |
| O Project template | |
| Create a project from an existing design template. You can choose from design templates installed with the Quartus Prime software, or download design templates from the <u>Design Store</u> . | |
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Once your project is created, you will see a screen like this:



Step 2. Simple schematic design:

Once you have successfully created your project, we can make a simple design and simulation process. At this stage, we will use the design below as an example.



- i. The next step is to create an empty Block Diagram. To do so, click [File] -> [New] to select Block Diagram / Schematic File on the pop-up menu and click [OK]. At this stage, an empty design window will be opened.
- When you double-click on the empty worksheet that opens, you will see a screen showing the libraries that are built in the Quartus program. On this screen you will see Logic gates libraries under the Primitives libraries. Once you have chosen this, you will come across logical gates that you can use in your designs.
- iii. Here, we will include 1 **nand2**, 1 **nor2**, 1 **and2**, 4 **inputs** and finally 1 **output** components as shown in our sample circuit.

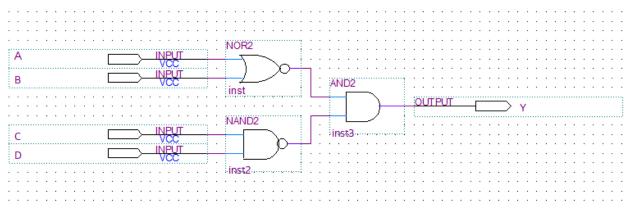
Connecting the elements together:

We will place the elements added to the Quartus schematic page by dragging them with the mouse or selecting the element and moving them with the arrow keys on our keyboard. After this step, to connect the circuit elements together as required, place the mouse cursor on the input or output pins of the circuit elements so that it will inform us that it is ready to make a connection by turning into a symbol related to the connection. Press the left mouse button and pull the connecting cable / wire to the other part to be connected. To indicate that the connection to the input is made correctly, a small square between the wire and the port will appear where the mouse cursor is located. You can leave the mouse button after this square appears.

Note: If your connection is faulty, there will be a sign similar to ''x'' at the end of the cable that you connect. This sign shows that the connection has not been made correctly. In this case, you must right-click on the cable you connect and click "delete" to delete and reconnect the cable again.

- iv. After connecting our circuit without problems, double-click on the "PIN_NAME" pin posts on the input and output pins to name them as in the example.
- v. After all the steps are finished, we can save our project with the combination of [ctrl + s] keys or [File] -> [Save] option.





Step 3. Compiling the Project:

- 1. We do the compilation of the project with the [Processing -> [Start Compilation] menu.
- 2. If there are no errors in your project, a pop-up menu with "Full compilation was successful" will appear.
- 3. Close the Compiler display.

Step 4. Simulating the Project:

A circuit can be simulated in two ways. The simplest way is to assume that the logical elements and the interconnecting wires are perfect, so it does not cause delays in the propagation of the signals throughout the circulation. This is called functional simulation. A more complex alternative leads to timing simulation, taking into account all propagation delays. Typically, the functional simulation is used to confirm the functional accuracy of a circuit as designed. This takes much less time because the simulation can be performed using logical expressions that define a simple circuit. In this course we will use only functional simulation.

- Select [File] -> [New] -> [Verification / Debugging Files] -> [University Program VWF] and press the "OK" button.
- 2. Select [Edit] -> [Insert Node or Bus] from the pop-up window.
- 3. Click on the "Node Finder" button.
- 4. In the list of the pins, press the Import all button ">>" and click "Start".

- 5. You can change the order of the pins you see on your screen.
- Enter [Edit] -> [End Time] menu to set "set end time" to 160 and change the time type section "us" -> "ns".
- 7. Click the "Overwrite clock" ¹/₂ button to set the time intervals of our pins to A: 20, B: 40, C: 80, D: 160.

| er Time Bar: | 0 ps | | • | Pointer. | 426 ps | Interval: 426 | i | Start: 0 ps | | End: 0 ps | |
|--------------|------------------|--------------|------|----------|---------|---------------|---------|-------------|----------|-----------|---------|
| Name | Value at 0 ps | 0 ps 0 ps | 20.0 | ns | 40.0 ns | 60.0 ns | 80.0 ns | 100,0 ns | 120,0 ns | 140.0 ns | 160.0 n |
| А | во | | | | | | | | | | |
| в | во | | | | | | | | | | |
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- Under [Assignments] -> [Settings] "Simulation Settings" menu, change the "Mode" option to "Functional".
- 9. Save your simulation model by pressing [File] -> [Save].
- 10. Simulate your project by pressing [Processing] -> [Start Simulation].