

**CMPE324 Midterm, 2017-2018/Spring**

Date: 21/04/2018

Duration: 100 min.

Number: .....

Name : .....

**Q1) [10pts]** For a given program, two different compilers (Px, Py) were used for compilation on the same system. Given that Px generates programs that require 5% fewer instructions and have a 10% lower CPI than Py. Compute how fast Px as compared with Py. [you may calculate the CPU time for each case]

.....

.....

.....

**Q2) [15pts]** The MIPS function given below receives one non-negative argument in \$a0 and returns one output in \$v0. What will this function return if it is called with an argument (\$a0) of 4? Show the work in the given table.

```
func:li $t0, 1
      li $t1, 1
loop:blti $a0, 2, exit
      add $t2, $t0, $t1
      move $t0, $t1
      move $t1, $t2
      addi $a0, $a0, -1
      j loop
exit:move $v0, $t1
      jr $ra
```

\$a0	\$t0	\$t1	\$t2	\$v0

**Describe in English what the function actually computes?**

.....

**Q3) [15pts]**

For each of the following high-level code segments, complete the given equivalent MIPS assembly implementation.

<b>C++ Code segment</b>	<b>Equivalent MIPS</b>
<pre>int pow = 1; int x = 0; while (pow != 256) {     pow = pow * 4;     x = x + 1; }</pre>	<pre># \$s0 = pow, \$s1 = x     addi \$s0, \$0, 1     add \$s1, \$0, \$0     addi \$t0, \$0, 256 while:     .....     .....     addi \$s1, \$s1, 1     ..... done:</pre>
<pre>int x; if (x ≥ 0 &amp;&amp; x &lt; 8)     x++;</pre>	<pre># \$s1 = x     addi \$s0, \$zero, 8     .....     .....     addi \$s1, \$s1, 1 exit:</pre>

**Q4) [10pts]** Consider the following binary representation of  $\pi$ . Based on the IEEE754 standard representation of floating point numbers; specify the corresponding sign, the exponent, and the fraction fields.

0.01100 1001 0000 111 1101 1011 X  $2^3$

Sign	exponent	Fraction

**Q5) [15pts]** Given the following C++ function:

```
float CelToFahr(float Cel)
{
    return ((9.0/5.0)*Cel+32.0);
}
```

Using single precision floating point arithmetic, complete the following MIPS implementation. Let the value of Cel be in \$f12 register and let the result be in \$f0 register.

**CelToFahr:**

**# Load \$f2 with 32.0, \$f4 with 9.0, \$f6 with 5.0**

.....  
 .....  
 .....

**# Compute Fahr and let the result be in \$f0**

.....  
 .....  
 .....

**j \$ra**

**Q6) [20pts]** Consider the following MIPS assembly code:

```

begin:   addi $t0, $zero, 0
         addi $t1, $zero, 1

loop:    slt $t2, $a0, $t1
         bne $t2, $zero, finish
         add $t0, $t0, $t1
         addi $t1, $t1, 2
         j loop

finish:  add $v0, $t0, $zero

```

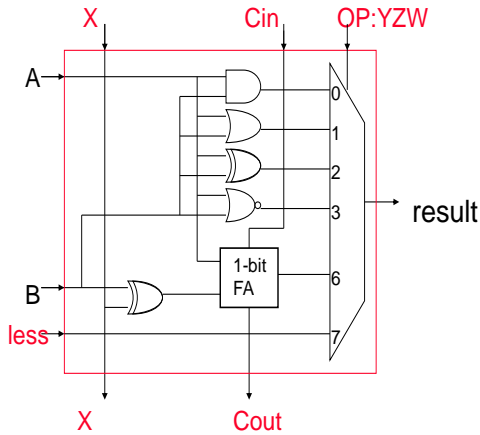
Fill in the table below the missing machine code. Also, write the equivalent high-level language code. Note the following MIPS instructions formats:

Inst. Type	31-26	25-21	20-16	15-11	10-6	5-0
R	op= 0	rs	rt	rd	shamt	func
I	op= 1, 4-62	rs	rt	Immediate		
J	op= 2, 3	target address				

Note: divide by 4 means shift logically right by two bits.

Address	Machine code	C++ Code
00FFF800	001000 00000 01000 00000 00000 000000	
00FFF804	001000 00000 01001 00000 00000 000001	
00FFF808	000000 00100 01001 01010 00000 101010	
00FFF80C	.....	
00FFF810	000000 01000 01001 01000 00000 100000	
00FFF814	001000 01001 01001 00000 00000 000010	
00FFF818	.....	
00FFF81C	.....	

Q7) For the given 1-bit ALU circuit, (a) [7pts] Fill in the given table.



X	Y	Z	W	Cin	Operation
X	0	0	0	x	
X	0	0	1	x	
X	0	1	0	x	
X	0	1	1	x	
0	1	1	0	0	
1	1	1	0	1	
1	1	1	1	1	

(b) [8pts] Use this 1-bit ALU to implement **slt** (set less than) instruction. Make the necessary connections and indicate the value of less input. Also, make the necessary connection for checking the **overflow** status.

$Xc_{in}YZW=.....$

