## CMPE224 Dıgıtal Logic Systems

## MARIE Assembly Language Programming Exercise Samples

## IMPORTANT NOTES:

I. Prepare solutions of questions 5 and 6, and demonstrate your solutions to lab. Assistants on 21 MAY, 2019 Tuesday, at 16:30 in CMPE227.
II. Prepare solutions of questions 8 and 10, and demonstrate your solutions to lab. Assistants on 28 MAY, 2019 Tuesday, at 16:30 in CMPE227.
Q.1. Write a Marie Assembly Language Program (MALP) to compute the first 10 elements of the following sequence: $F_{0}=0, F_{1}=1, F_{2}=3, F_{i}=F_{i-1}+F_{i-2}+F_{i-3}, i>2$.
Q.2. Write a MALP, with a procedure of DivideByTwo, to check if an input integer is either even or odd.
Q.3. Write a MALP to compute the expression $\left.z=\left(x^{*} y+3 x+3 y\right) / x^{*} y-2 x-2 y\right)$ for $x=20$ and $y=10$. Keep the quotient and remainder of division in variablea $q$ and $r$, respectively. Output values of $q$ and $r$ before termination.
Q.4. Input numbers $A, B, C$ and $D$ from input register and perform computations $A-B, A-B-C$ and $A-B-$ C-D using a single procedure SubtractXY which computes (X-Y).
Q.5. (EXP-1) Write a MALP to print the string "I Love CMPE224" to output area.
Q.6. (EXP-1) Write a MALP to compute the sum of integers in the array $A=[2,3,5,8,4,8,1,9,3]$
Q.7. Write a MALP to compute the sum of elements in two arrays $A$ and $B$ that are defined as follows:
$A=[1,2,3,4,5], B=[6,7,8,9,10]$. Store the result in Array $C$.
Q.8. (EX-2) Write a MALP to compute maximum of elements in the two arrays $A$ and $B$. That is, $\mathrm{C}_{\mathrm{i}}=\max \left(\mathrm{A}_{\mathrm{i}}, \mathrm{B}_{\mathrm{i}}\right)$.
Q.9. Write a MALP to compute the absolute values of elements within an array A.
Q.10. (EXP-2) Write a MALP to compute 2's complements of numbers stored in an array A.

## MARIE INSTRUCTION SET

| Type | Instruction | Hex Opcode | Summary |
| :---: | :---: | :---: | :---: |
| Arithmetic | Add X | 3 | Adds value in AC at address X into AC , $\mathrm{AC} \leftarrow \mathrm{AC}+\mathrm{X}$ |
|  | Subt X | 4 | Subtracts value in AC at address X into AC , $\mathrm{AC} \leftarrow \mathrm{AC}-\mathrm{X}$ |
|  | Addi X | B | Add Indirect: Use the value at X as the actual address of the data operand to add to $\mathrm{AC} . \mathrm{AC} \leftarrow \mathrm{M}[\mathrm{M}[\mathrm{X}]]$ |
|  | Clear | A | $\mathrm{AC} \leftarrow \mathrm{o}$ |
| Data Transfer | Load X | 1 | Loads Contents of Address X into AC. $\mathrm{AC} \leftarrow \mathrm{M}[\mathrm{X}]$ |
|  | Store X | 2 | Stores Contents of AC into Address X. $\mathrm{M}[\mathrm{X}] \leftarrow \mathrm{AC}$. |
| I/O | Input | 5 | Request user to input a value. $\mathrm{AC} \leftarrow \mathrm{InREG}$ |
|  | Output | 6 | Prints value from AC. OutREG $\leftarrow \mathrm{AC}$. |
| Branch | Jump X | 9 | Jumps to Address X. $\mathrm{PC} \leftarrow \mathrm{M}[\mathrm{X}]$ |
|  | Skipcond (C) | 8 | Skips the next instruction based on C : if $(\mathrm{C})=$ <br> - ooo: Skips if AC $<0$ <br> - 400: Skips if AC $=0$ <br> - 800: Skips if AC $>0$ |
| Subroutine | JnS X | o | Jumps and Store: Stores value of PC at address X then increments PC to $\mathrm{X}+1$. $\mathrm{M}[\mathrm{X}] \leftarrow \mathrm{PC}, \mathrm{PC} \leftarrow \mathrm{M}[\mathrm{X}]+1$ |
|  | JumpI X | C | Uses the value at X as the address to jump to. $\mathrm{PC} \leftarrow_{\mathrm{M}}[\mathrm{M}[\mathrm{X}]]$ |
| Indirect Addressing | StoreI X | D | Stores value in AC at the indirect address. <br> e.g. StoreI addresspointer <br> Gets value from addresspointer, stores the AC value into the address. <br> $\mathrm{M}[\mathrm{M}[\mathrm{X}]] \leftarrow \mathrm{AC}$ |
|  | Loadi X | E | Loads value from indirect address into AC <br> e.g. LoadI addresspointer <br> Gets address value from addresspointer, loads value at the address into AC $\mathrm{AC} \leftarrow \mathrm{M}[\mathrm{M}[\mathrm{X}]$ |
|  | Halt | 7 | End the program |

