MT1 Project - ITEC457: Advanced Animation Techniques and Project Development. Instructor: Asst. Prof. Dr. Hasan Oylum

Name-Surname:	 	 	
Student No:	 		
Proiect Title:			

Design a personalized interface for the topics given below

There are two major parts of the course:

1. Assignment Parts

- Cloud effect Scenario
- Menu system(s): Combo box, Scroll menu, or any other button approach on computer parts
- Game development
- The preparation of the tutorial for the developed game (Use microphone and your own sound for recording in camcapture studio).

2. Lecture Parts

- Globe effects scenario on the world map.
- The use of "continuous animation" topics on a scenario.
- Designing a Digital Clock.
- Animated snowy day scenario.