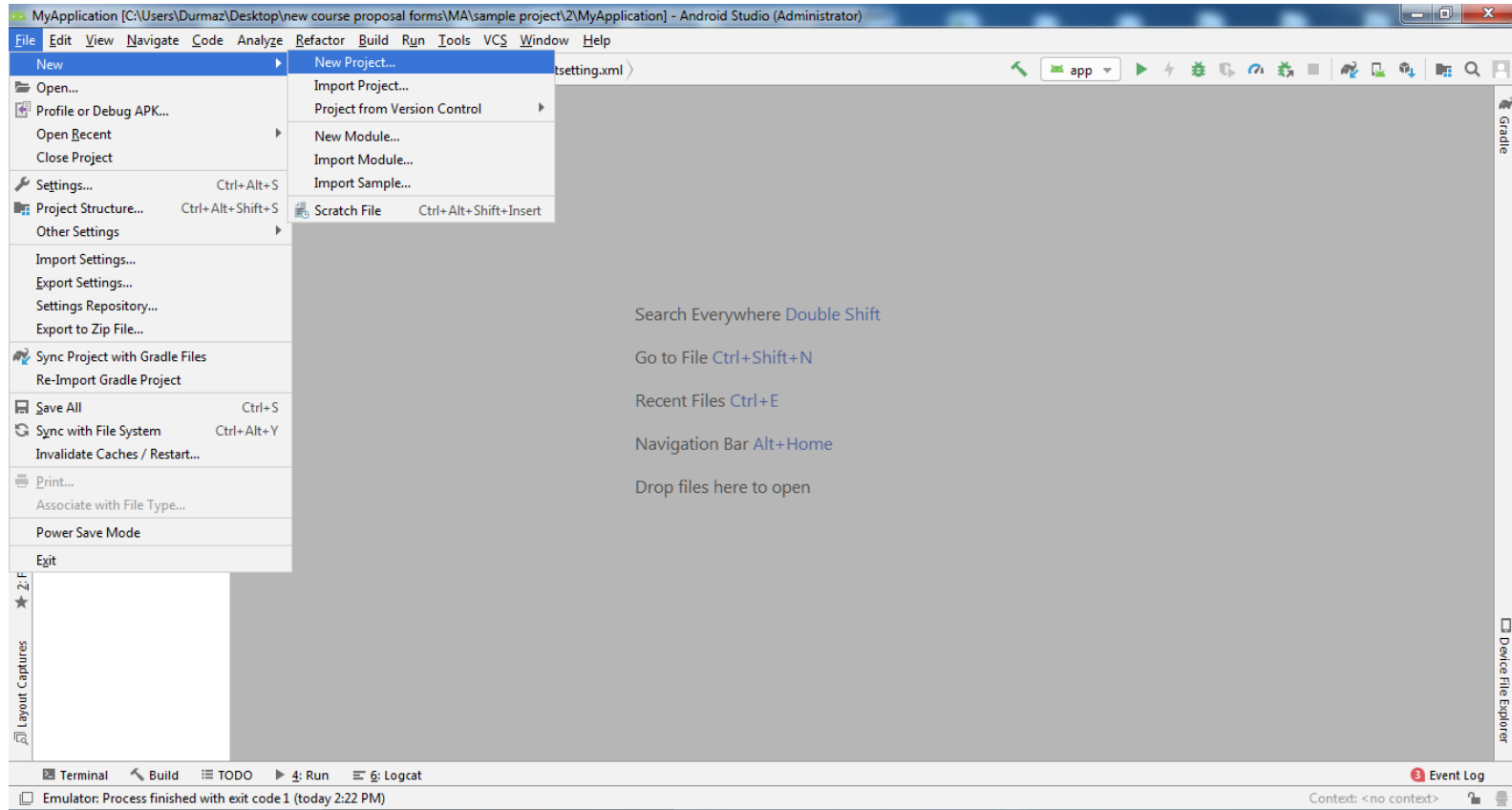
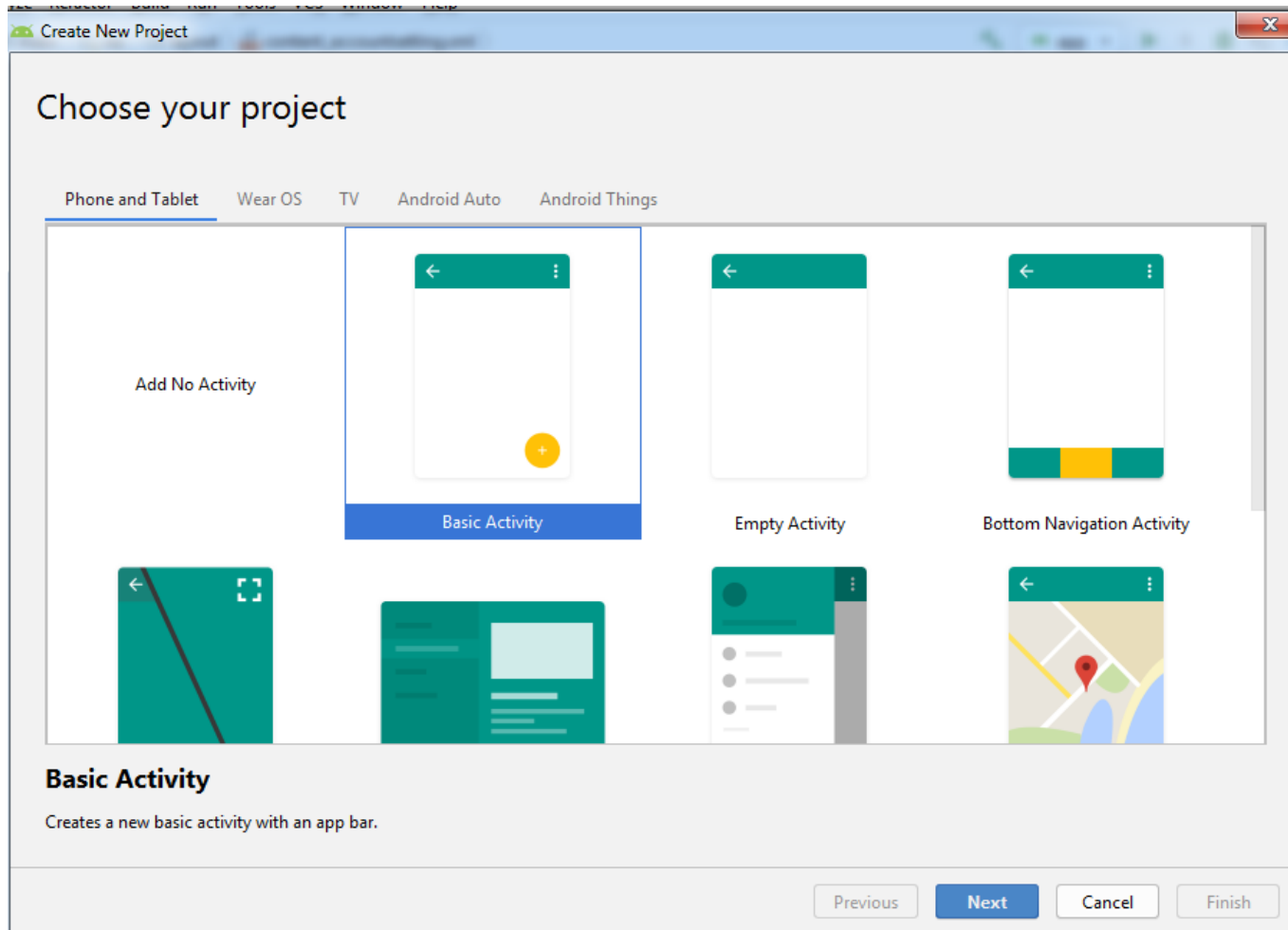


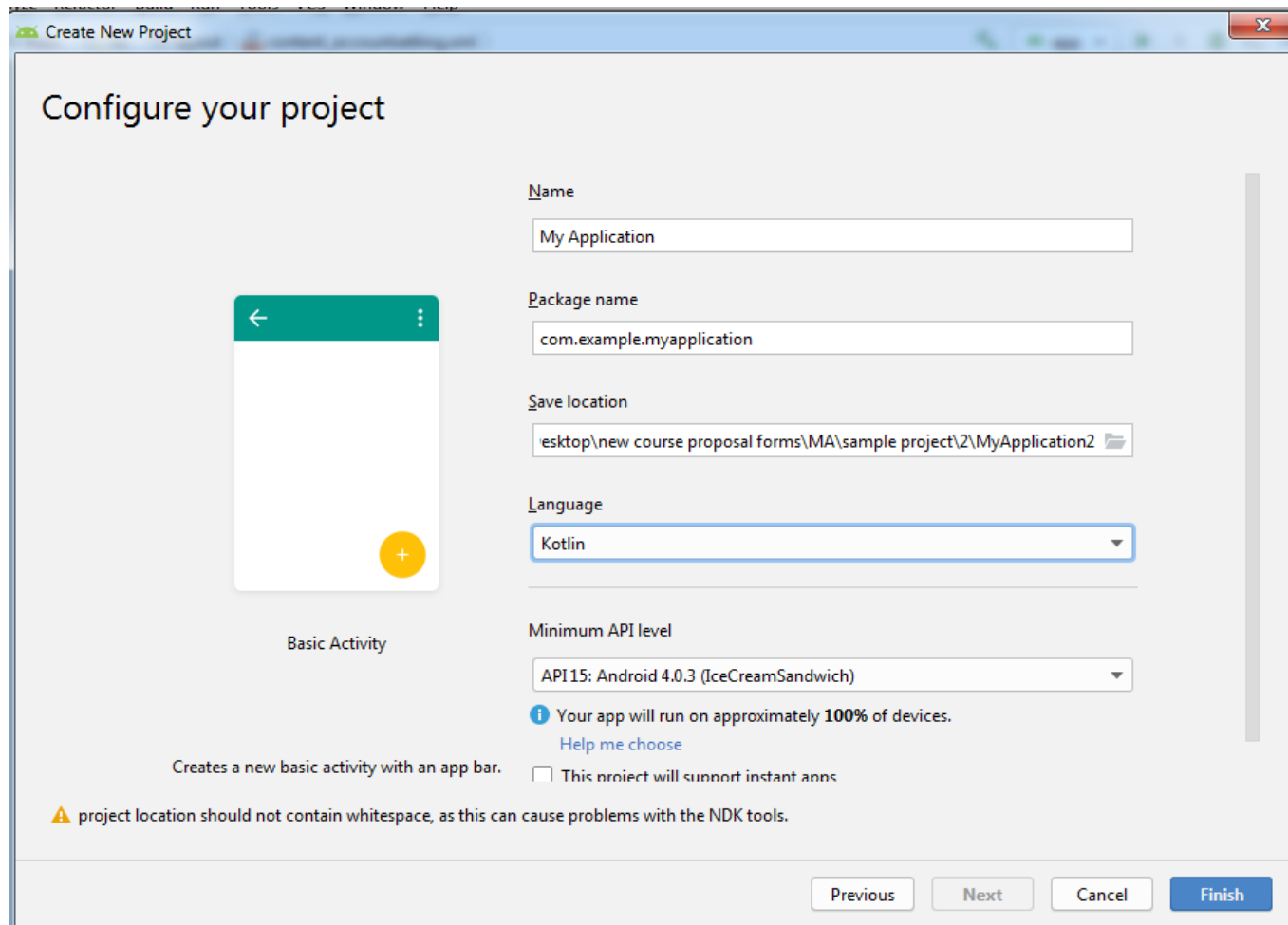
- 1- Open the Android studio software.
- 2- Open a new project, **File**→ **New**→ **New Project**



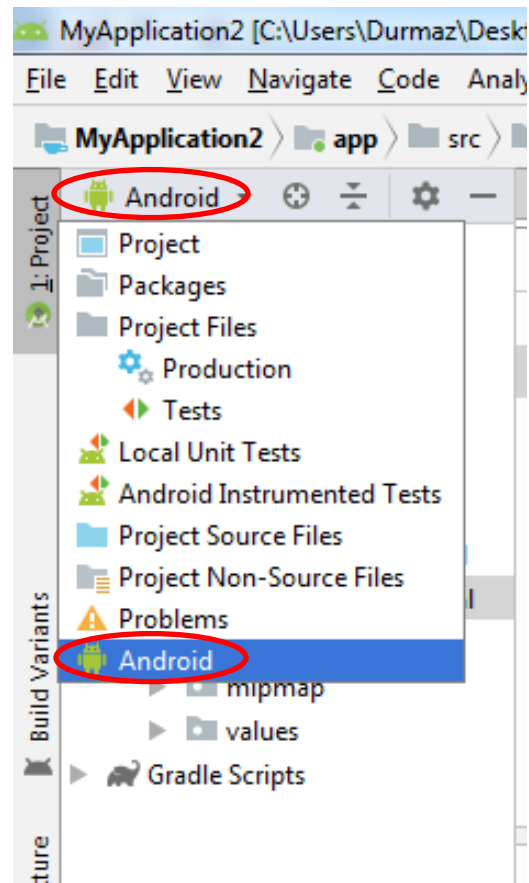
3- Select the **Basic Activity**



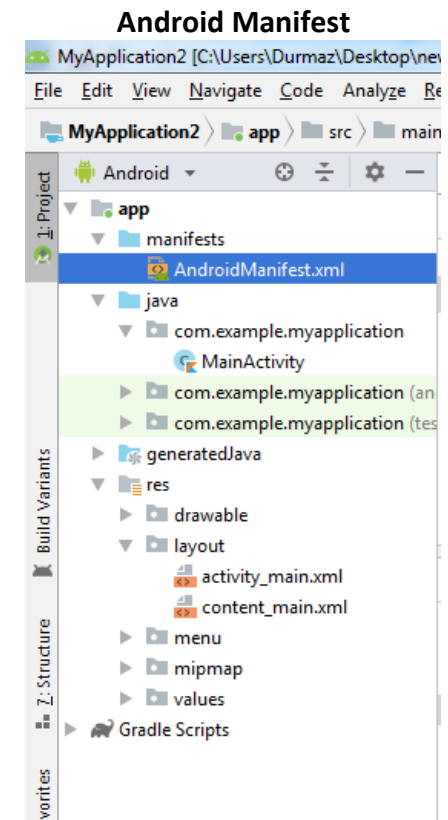
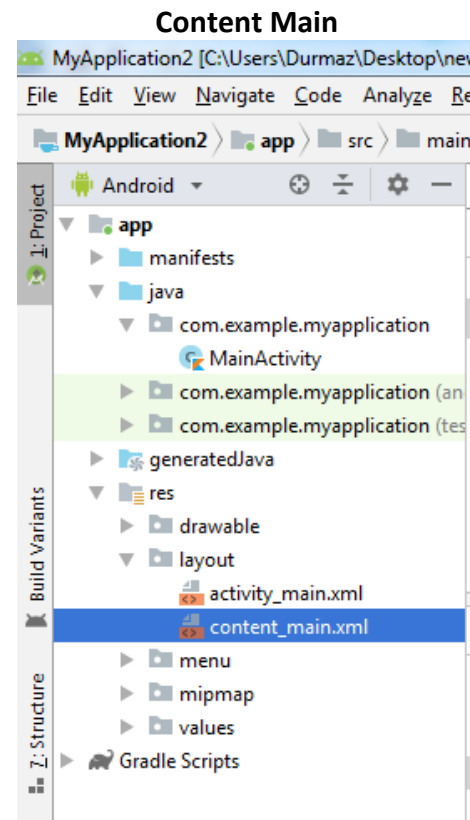
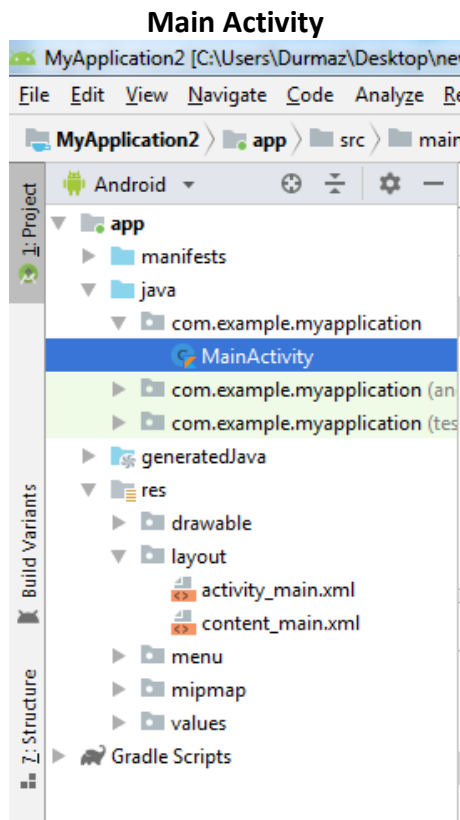
4- Set the project name , location, and select Kotlin language



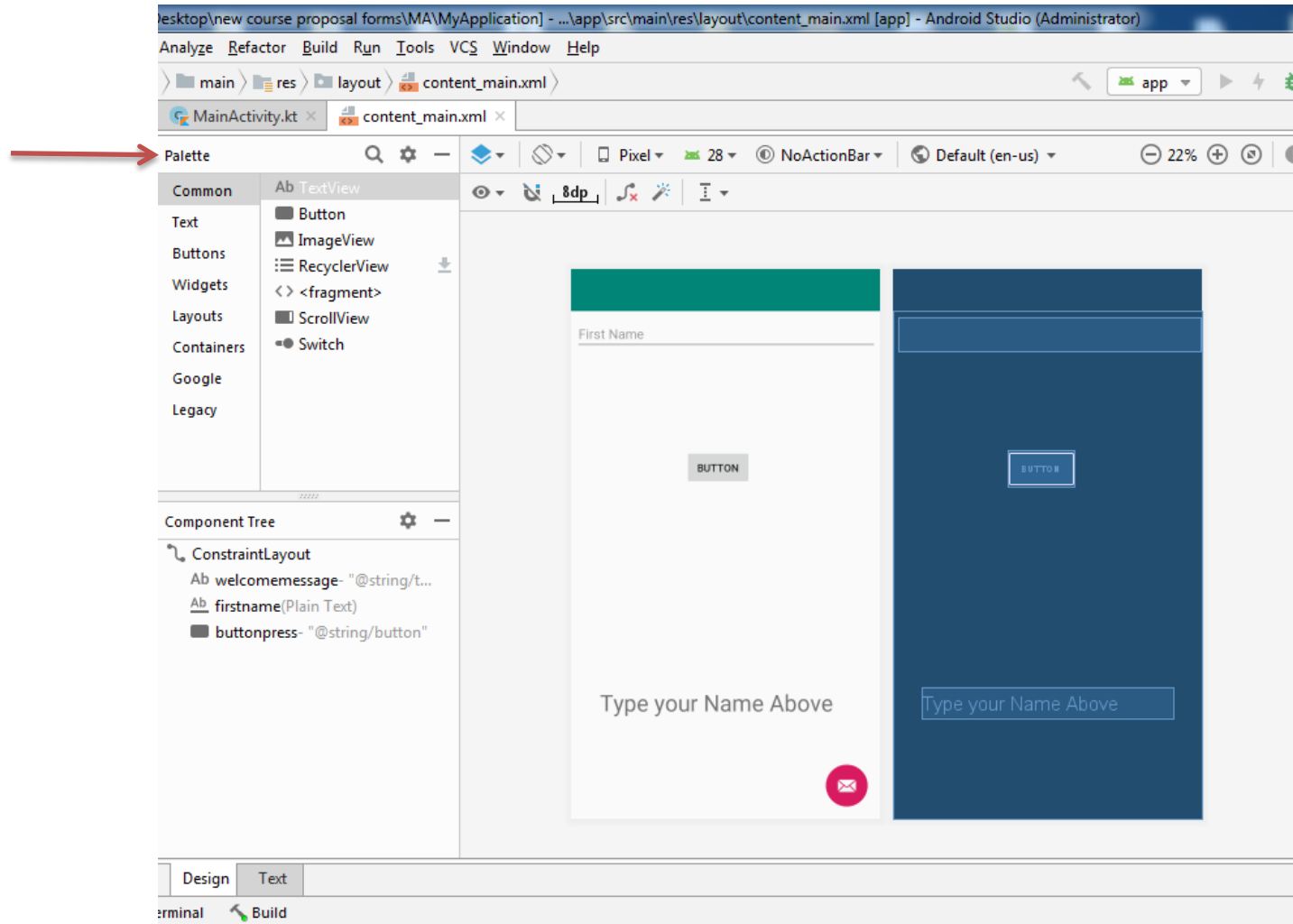
5- From the project panel on the left, make sure that **Android** is selected.



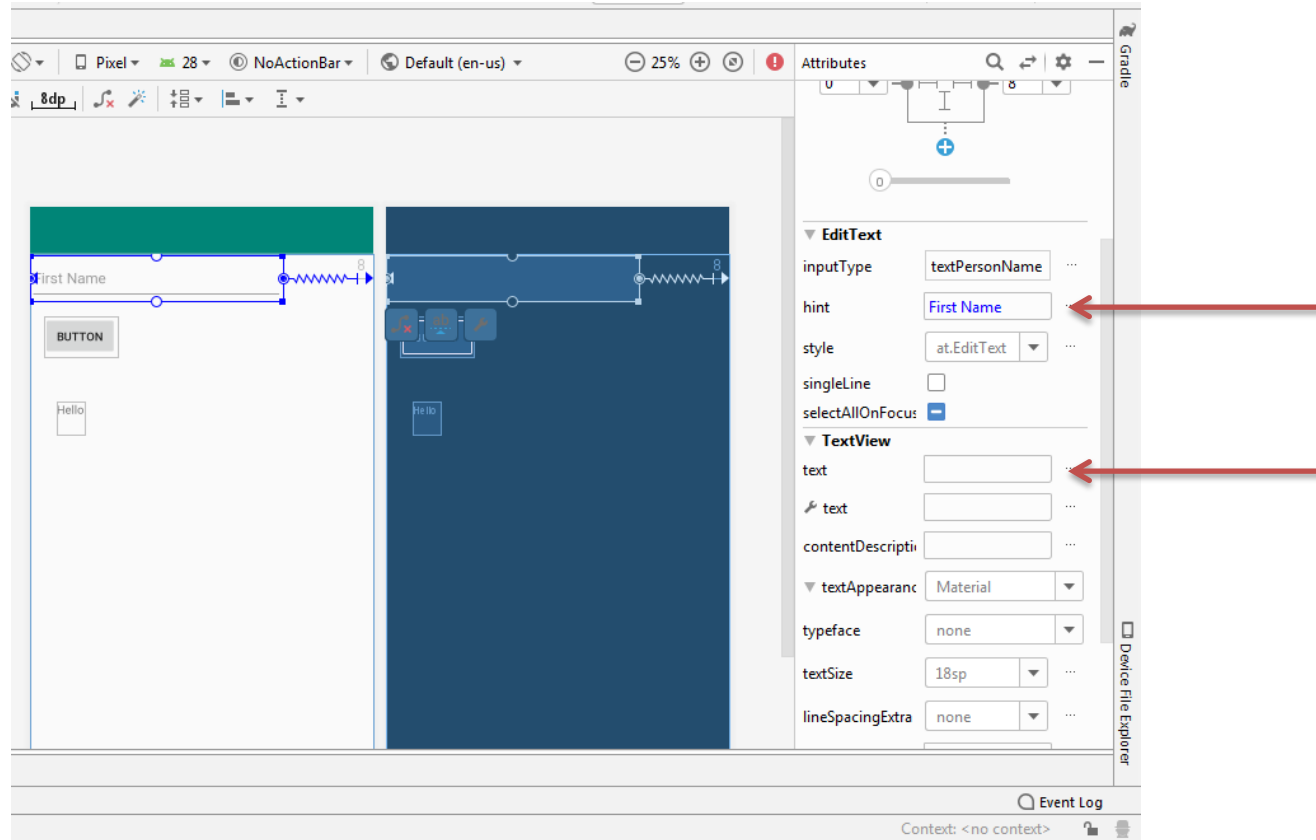
- 6- There are the important windows to check, **Content Main** contain elements for the app **interface**, **MainActivity** contain java codes of the app, and the **Android Manifest** presents essential information about the application to the **Android** system, information the system must have before it can run any of the application's code.



- 7- From palette panel, add a button, Text view and plain text.
- 8- For the **Textview**, from the attribute panel, write 'Type your name above' into the **text** box.



9- For the plain text delete the **'name'** from text box, and in the **hint** box write **First Name**.



10- Assign an ID for all the components. (button, text view and plaintext)

11- Go to the **MainActivity** file and write a code to show this message to user:

“Welcome, First name , How are you doing First name”

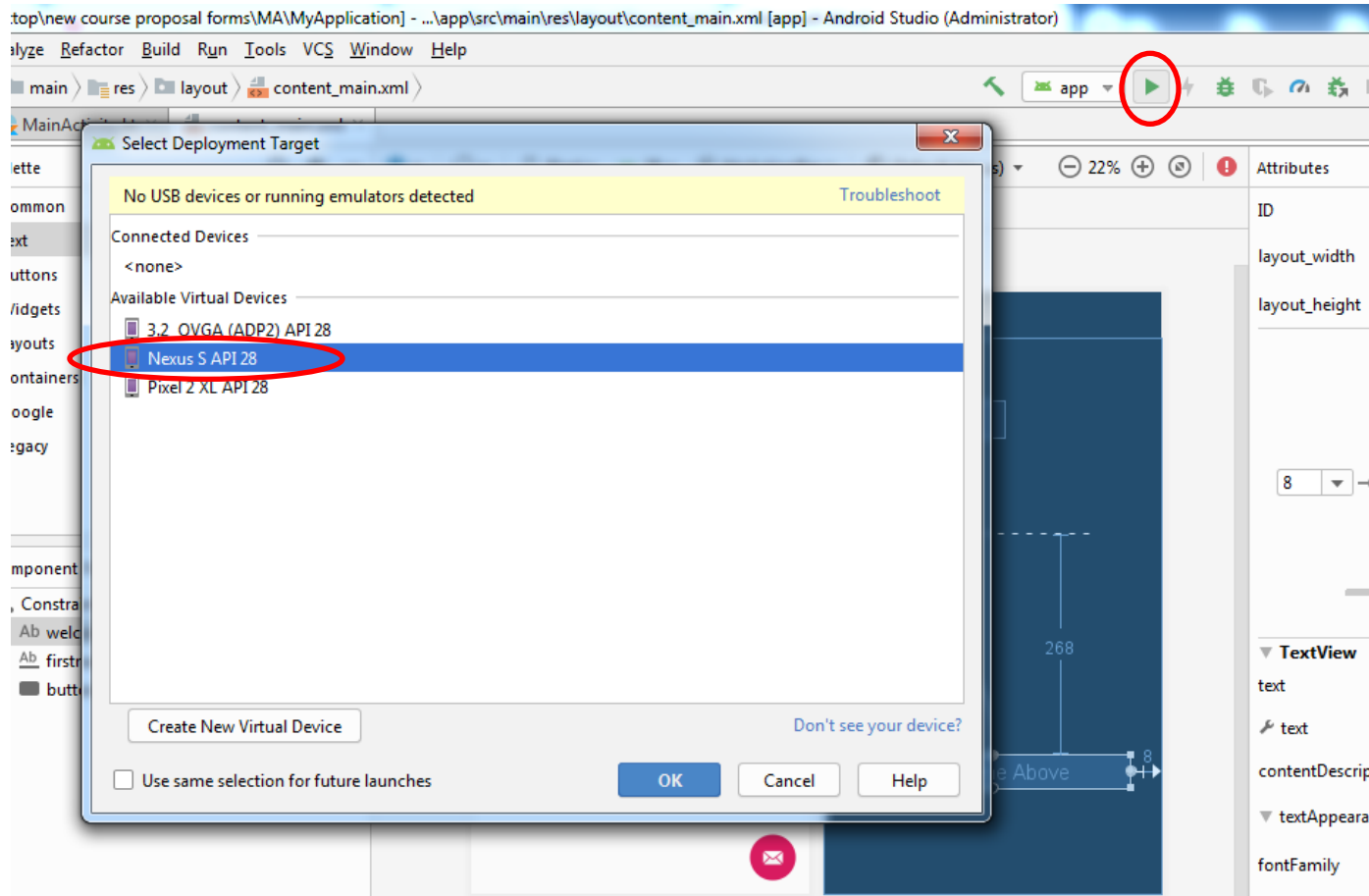
Name will be given by user when running the app

Hint Code

```
Button_ID.setOnClickListener() ➔ When user click the button
{
textview_ID.text= "welcome, ${plaintext_ID.text}, How are you doing, ${ plaintext_ID.text}"
```

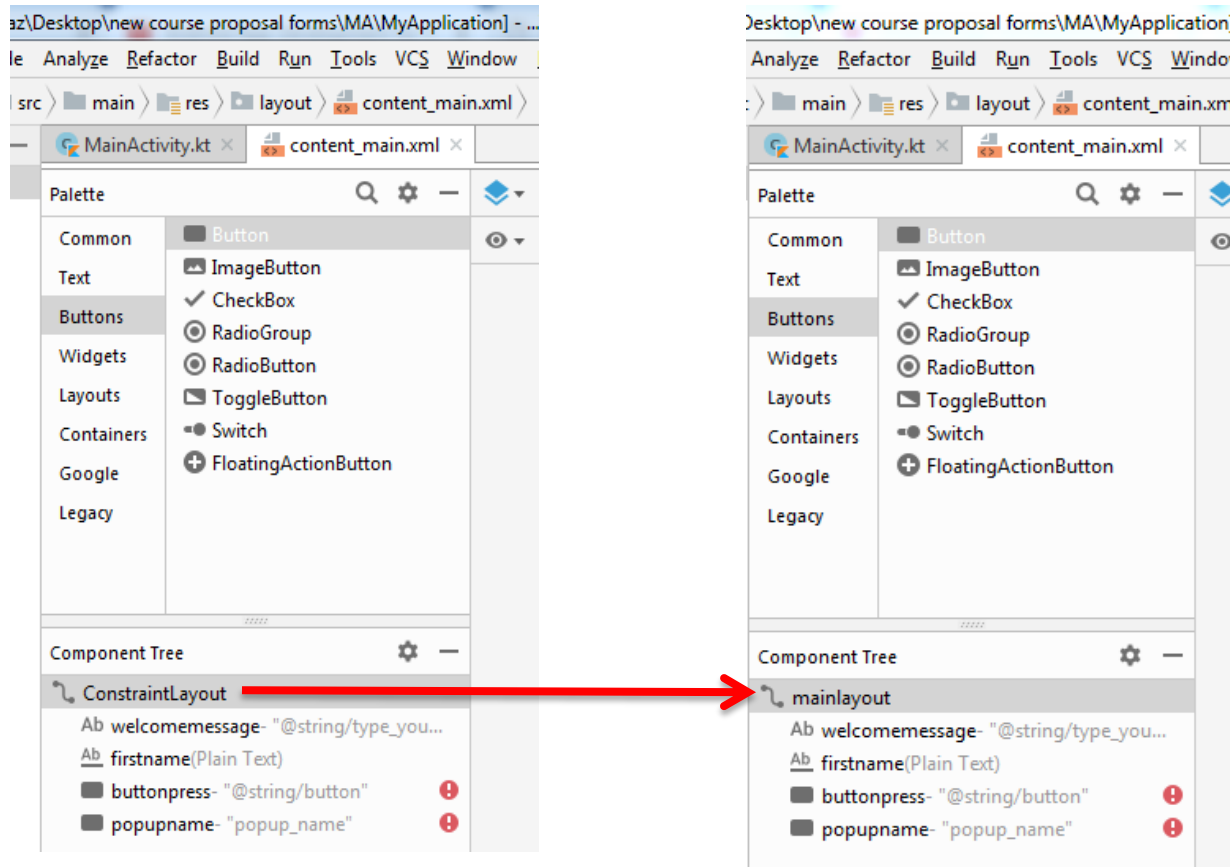
```
}
```


12- Click on the Run button and select the installed emulator to execute your app.



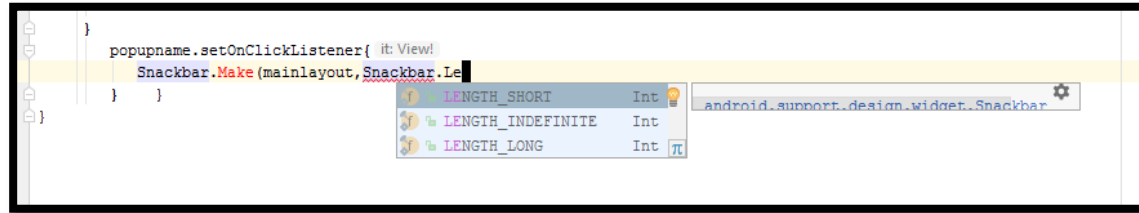
Second Part!

1. In the component tree panel, select the **ConstraintLayout**, and change its ID to **mainlayout** from attribute panel.



2. Add another button and change the button's name and its ID to **'popup_name'**

3. Type a code to show welcome popup message for the popup button



- Length_Short → keep the popup message for 2-3 secs
- Length_Indefinite → keep the popup message forever
- Length_Long → keep the popup message for 5 secs

Hint Code

```
popupnamebutton.setOnClickListener{  
    Snackbar.make(mainlayout, text:"welcome", Snackbar.LENGTH_SHORT).show()  
}
```

4. Edit the formula to show the given name after welcome popup message

